

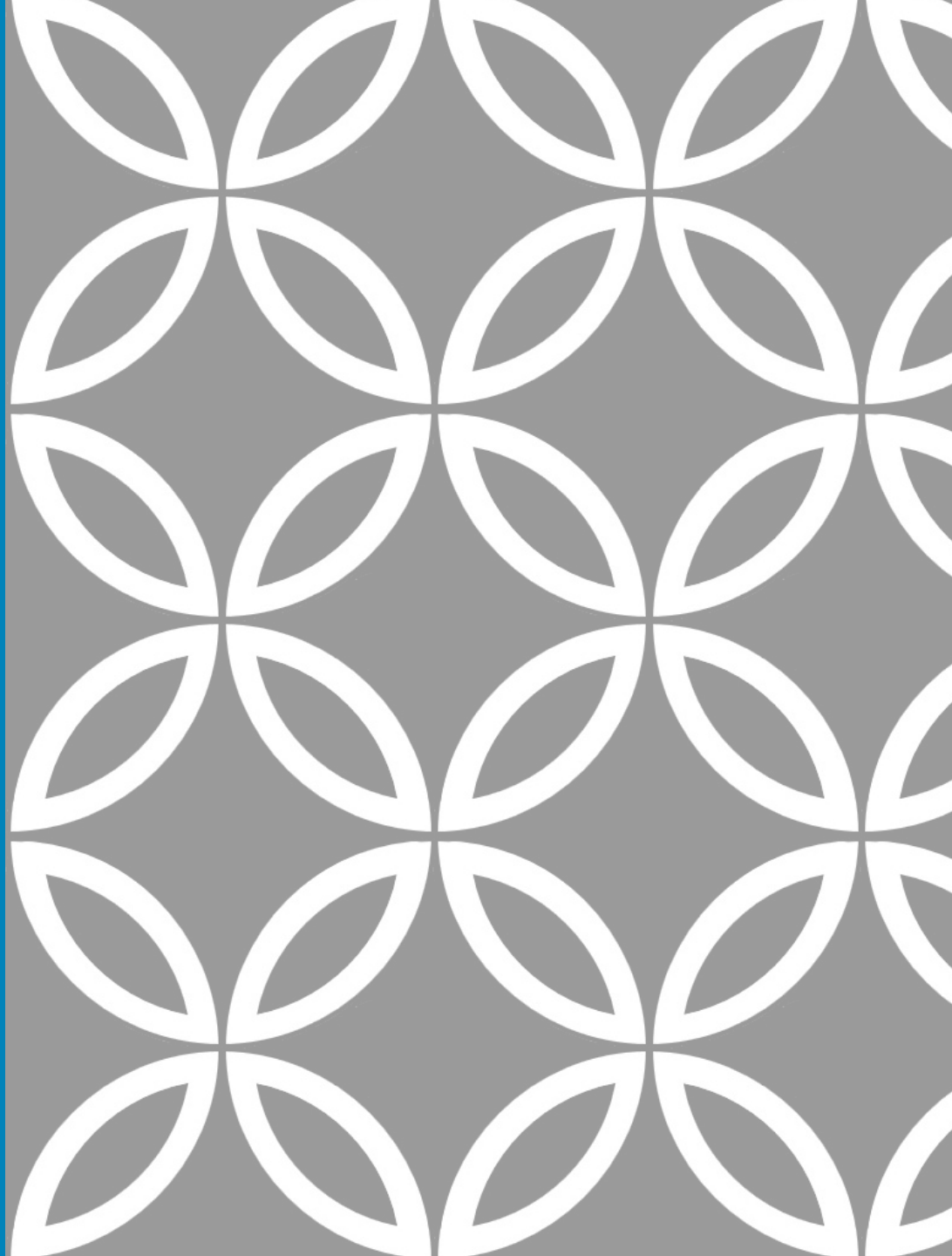
BUILDING BETTER KNOWLEDGE GRAPHS THROUGH SOCIAL COMPUTING

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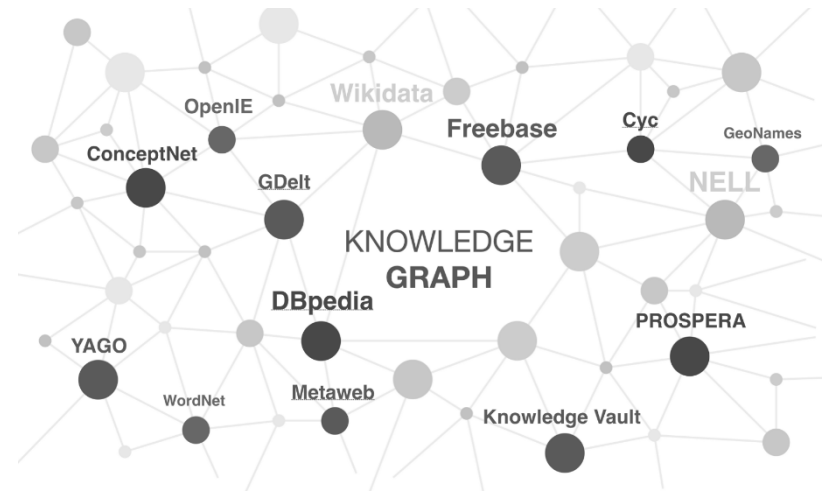
OVERVIEW

Knowledge graphs have become a critical AI resource

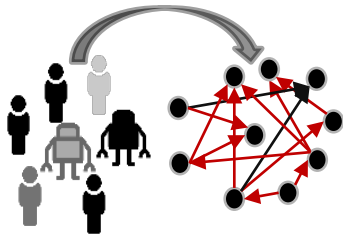
We study them as socio-technical constructs

Our research

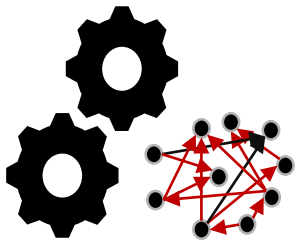
- Explores the links between social and technical qualities of knowledge graphs
- Proposes methods and tools to make knowledge graphs better



IN THIS TALK



Effects of editing behaviour and community make-up on the quality of knowledge graph

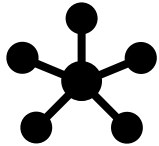


Crowdsourcing methods to enhance knowledge graphs

EXAMPLE: DBPEDIA



Community project, extracts structured data from Wikipedia



Consistent, centrally defined ontology; support for 125 languages; represents 4.5M items



Open licence



RDF exports, connected to Linked Open Data Cloud

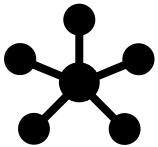
EXAMPLE: WIKIDATA



Wikipedia project creating a knowledge graph collaboratively



20k active users



52M items, no 'explicit' ontology



Open licence



RDF exports, connected to Linked Open Data Cloud



[International Semantic Web Conference](#)

..... ISWC 2005: [The Semantic Web – ISWC 2005](#) pp 522-536 | [Cite as](#)

Ontologies Are Us: A Unified Model of Social Networks and Semantics

Authors

[Authors and affiliations](#)

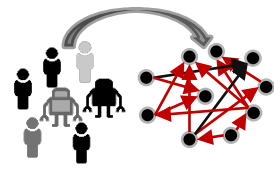
Peter Mika



‘ONTOLOGIES ARE US’

Piscopo, A., Phethean, C., & Simperl, E. (2017). What Makes a Good Collaborative Knowledge Graph: Group Composition and Quality in Wikidata. *International Conference on Social Informatics*, 305-322, Springer.

Piscopo, A., & Simperl, E. (2018). Who Models the World?: Collaborative Ontology Creation and User Roles in Wikidata. *Proceedings of the ACM on Human-Computer Interaction*, 2(CSCW), 141.



BACKGROUND

Wikidata editors have varied tenure and interests

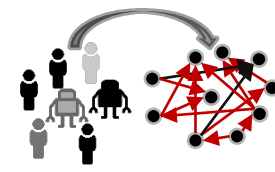
Editors and editing behaviour impact outcomes

- Group composition can have multiple effects
- Tenure and interest diversity can increase outcome quality and group productivity
- Different editors groups focus on different types of activities

FIRST STUDY: ITEM QUALITY

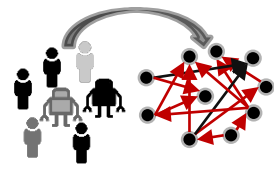
Analysed the **edit history of items**

- Corpus of 5k items, whose quality has been manually assessed (5 levels)*
- Edit history focused on community make-up
 - Community is defined as set of editors of item
 - Considered features from group diversity literature and Wikidata-specific aspects



RESEARCH HYPOTHESES

	Activity		Outcome	
H1	Bots edits	↑	Item quality	↑
H2	Bot-human interaction	↑	Item quality	↑
H3	Anonymous edits	↑	Item quality	↓
H4	Tenure diversity	↑	Item quality	↑
H5	Interest diversity	↑	Item quality	↑



DATA AND METHODS

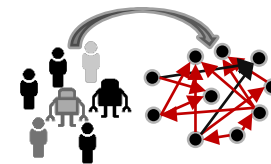
Ordinal regression analysis, trained four models

Dependent variable: 5k labelled Wikidata items

Independent variables

- Proportion of bot edits
- Bot human edit proportion
- Proportion of anonymous edits
- Tenure diversity: Coefficient of variation
- Interest diversity: User editing matrix

Control variables: group size, item age



RESULTS

ALL HYPOTHESES SUPPORTED

	Model 1			Model 2			Model 3			Model 4			
	Coef.	SE	P	Coef.	SE	P	Coef.	SE	P	Coef.	SE	P	
<i>Label</i> > = D	-.0715	.0609		-1.3024	.1037	***	-1.1739	.1779	***	-2.6487	.2125	***	
<i>Label</i> > = C	-1.2553	.0642	***	-2.5499	.1081	***	-2.3874	.1815	***	-4.1062	.2175	***	
<i>Label</i> > = B	-4.4452	.1028	***	-5.7677	.1361	***	-5.8900	.2145	***	-7.5732	.2450	***	
<i>Label</i> > = A	-6.2173	.1320	***	-7.6024	.1628	***	-7.4843	.2262	***	-9.2759	.2573	***	
Item age	.0003	.0001	***	.0001	.0001		.0002	.0001		-.0008	.0001	***	
Group size	.0279	.0014	***	.0330	.0015	***	.0152	.0015	***	.0248	.0016	***	
# Edits	.0029	.0003	***	.0033	.0003	***	.0039	.0003	***	.0040	.0003	***	
<i>p</i> Bot edits	H1			1.4005	.1029	***				2.4695	.1237	***	
Bot X Human	H2			4.6909	.3377	***				3.7688	.3618	***	
<i>p</i> Anonymous edits				-3.8258	1.2218	**				-3.6628	1.2403		
Tenure diversity	H3						H4	1.5502	.1104	***	2.8043	.1166	***
Interest diversity							H5	1.0104	.1972	***	1.1004	.1999	***

SUMMARY AND IMPLICATIONS

01

The more is
not always
the merrier

02

Bot edits are
key for quality,
but bots and
humans are
better

03

Registered
editors have
a positive
impact

04

Diversity
matters

01

Encourage
registration

02

Identify further
areas for bot
editing

03

Design effective
human-bot
workflows

04

Suggest items
to edit based
on tenure and
interests

SECOND STUDY: ONTOLOGY QUALITY

Analysed the **Wikidata ontology** and its **edit context**

- Defined as the graph of all items linked through **P31** (instance of) & **P279** (subclass of)
- Calculated evolution of quality metrics and editing activity over time and the links between them
 - Based on features from literature on ontology evaluation and community-driven ontology engineering

DATA AND METHODS

Wikidata dumps from **March 2013** (creation of **P279**) to **September 2017**

- Analysed data in 55 monthly time frames

Literature survey to defined Wikidata ontology quality framework

Clustering to identify ontology editor roles

Lagged multiple regression to link roles and ontology features

- **Dependent variable:** Changes in ontology quality across time
- **Independent variables:** number of edits by different roles
- **Control variables:** Bot and anonymous edits

ONTOLOGY QUALITY: METRICS

Based on 7 ontology evaluation frameworks

Compiled structural metrics that can be determined from the dumps

<i>noi</i>	Number of instances	<i>ap; mp</i>	Average and median population
<i>noc</i>	Number of classes	<i>rr</i>	Relationship richness
<i>norc</i>	Number of root classes	<i>ir, mr</i>	Inheritance and median richness
<i>nolc</i>	Number of leaf classes	<i>cr</i>	Class richness
<i>nop</i>	Number of properties	<i>ad, md, maxd</i>	Average, median, and max explicit depth

ONTOLOGY QUALITY: RESULTS

LARGE ONTOLOGY, UNEVEN QUALITY

> 1.5M classes, ~4000 properties

No of classes increases at same rate as overall no of items, likely due to users incorrectly using **P31** & **P279**

ap and *cr* decrease over time (several classes are either without instances or sub-classes or both)

ir & *maxd* increase over time (part of the Wikidata ontology is distributed vertically)

EDITOR ROLES: METHODS

K-means, features based on previous studies

Analysis by yearly cohort

<i># edits</i>	Total number of edits per month.	<i># property edits</i>	Total number of edits on Properties in a month.
<i># ontology edits</i>	Number of edits on classes.	<i># taxonomy edits</i>	Number of edits on P31 and P279 statements.
<i># discussion edits</i>	Number of edits on talk pages.	<i>p batch edits</i>	Number of edits done through automated tools.
<i># modifying edits</i>	Number of revisions on previously existing statements.	<i>item diversity</i>	Proportion between number of edits and number of items edited.
<i>admin</i>	True if user in an admin user group, false otherwise.	<i>lower admin</i>	True if user in a user group with enhanced user rights, false otherwise.

EDITOR ROLES: RESULTS

190,765 unique editors over 55 months (783k total)

18k editors active for 10+ months

2 clusters, obtained using *gap statistic* (tested $2 \leq k \leq 8$)

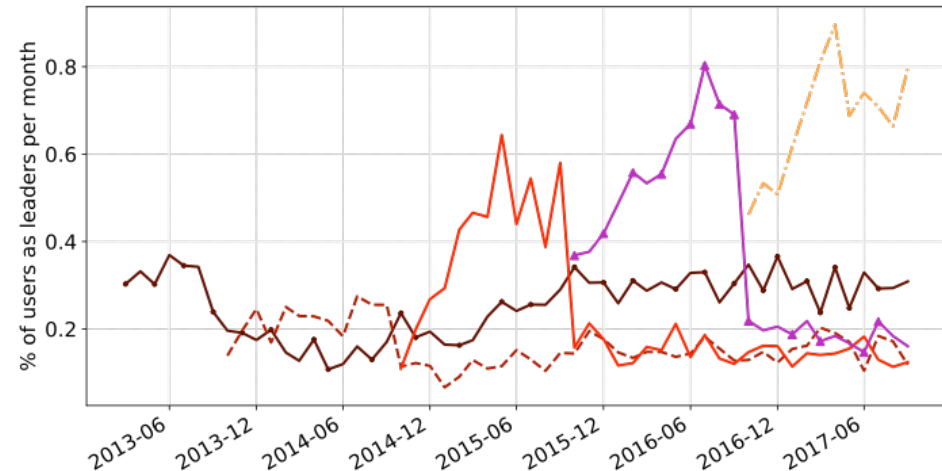
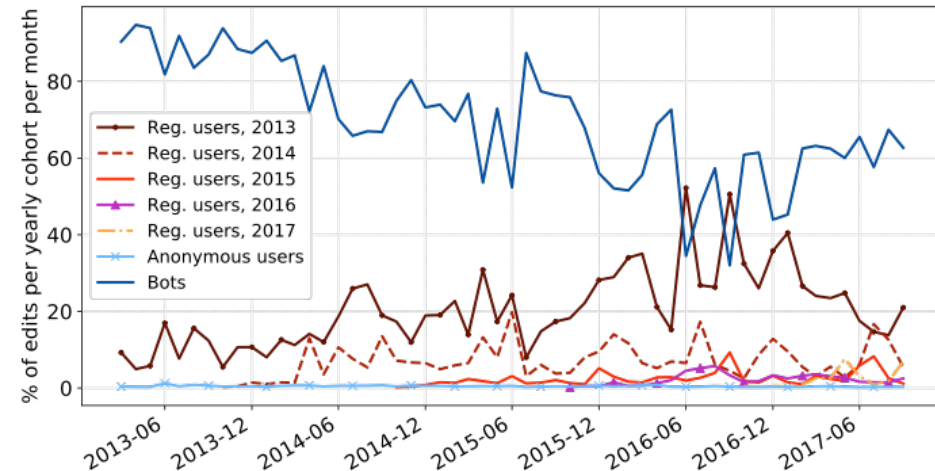


Leaders: more active minority ($\sim 1\%$), higher number of contributions to ontology, engaged within the community



Contributors: less active, lower number of contributions to ontology and lower proportion of batch edits

EDITOR ROLES: RESULTS



People who joined the project early tend to be more active & are more likely to become leaders

Levels of activity of leaders decrease over time (alternatively, people move on to different tasks)

RESEARCH HYPOTHESES

H1 Higher levels of leader activity are negatively correlated to number of classes (*noc*), number of root classes (*norc*), and number of leaf classes (*no/c*)

H2 Higher levels of leader activity are positively correlated to inheritance richness (*ir*), average population (*ap*), and average depth (*ad*)

ROLES & ONTOLOGY: RESULTS

H1 not supported

H2 partially supported

Only *inheritance richness (ir)* and *average depth (ad)* related significantly with leader edits ($p < 0.01$)

Bot edits significantly and positively affect the number of subclasses and instances per class (*ir* & *ap*) ($p < 0.05$)

SUMMARY AND IMPLICATIONS

Creating ontologies still a challenging task

Size of the ontology renders existing automatic quality assessment methods unfeasible

Broader curation efforts are needed: large number of empty classes

Editor roles less well articulated than in other ontology engineering projects

Possible decline in motivation after several months



NOBODY KNOWS EVERYTHING, BUT EVERYBODY KNOWS SOMETHING

Acosta, M., Zaveri, A., Simperl, E., Kontokostas, D., Flöck, F., & Lehmann, J. (2016). Detecting Linked Data quality issues via crowdsourcing: A DBpedia study. *Semantic Web Journal*, 1-34.

BACKGROUND

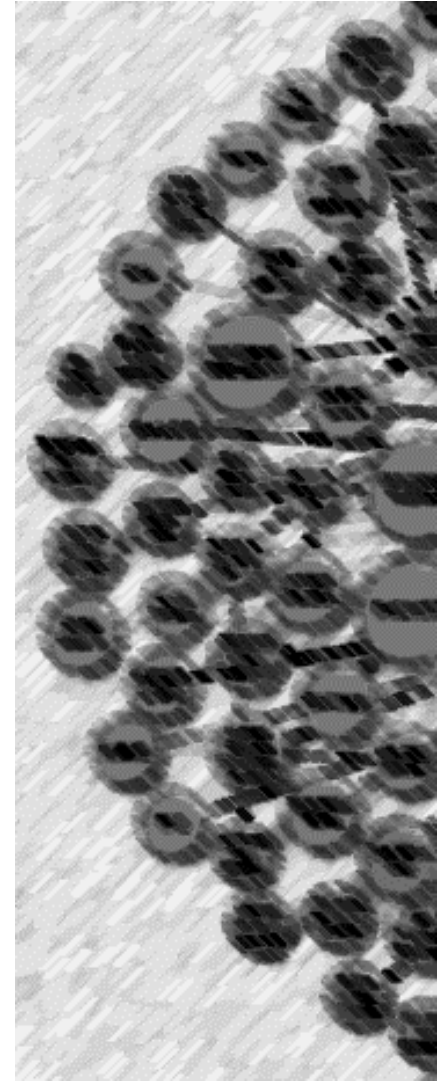
Varying quality of Linked Data sources

`dbpedia:Dave_Dobbyn dbprop:dateOfBirth "3"`.

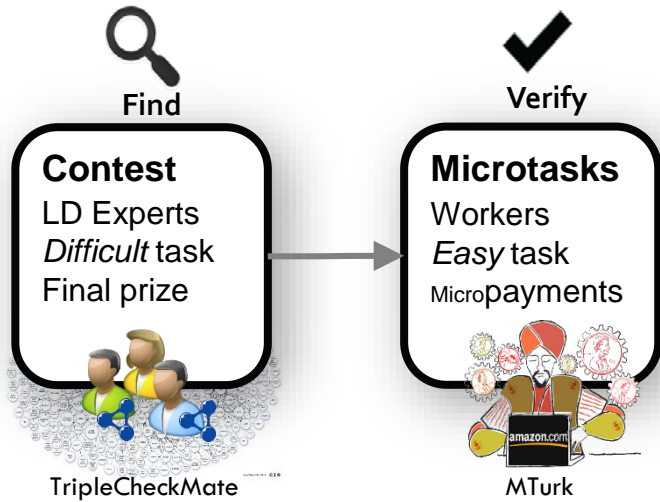
Detecting and correcting errors may require manual inspection

Different crowds are more or less motivated (or skilled) to undertake specific aspects of this work

We propose a scalable way to carry out this work



Approach

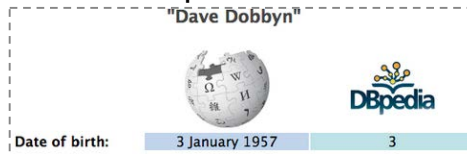


Results: Precision

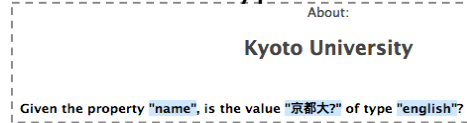
	Object values	Data types	Interlinks
Linked Data experts	0.7151	0.8270	0.1525
MTurk (majority voting)	0.8977	0.4752	0.9412

MTurk interfaces

Incorrect object



Incorrect data type



Incorrect outlink



Findings

Use the right crowd for the right task

Experts detect a range of issues, but will not invest additional effort

Turkers can carry out the three tasks and are exceptionally good at data comparisons



ALL ROADS LEAD TO ROME

Bu, Q., Simperl, E., Zerr, S., & Li, Y. (2016). Using microtasks to crowdsource DBpedia entity classification: A study in workflow design. *Semantic Web Journal*, 1-18

SUMMARY OF FINDINGS

Social computing offer a useful lens to study knowledge graphs

Social fabric of graphs affect quality

Crowdsourcing methods can be used to curate and enhance knowledge graphs

BUILDING
BETTER
KNOWLEDGE
GRAPHS
THROUGH
SOCIAL
COMPUTING

- Bu, Q., Simperl, E., Zerr, S., & Li, Y. (2016). Using microtasks to crowdsource DBpedia entity classification: A study in workflow design. *Semantic Web Journal*, 1-18
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