

On Temporal Cardinality in the Context of the tOWL Language

WISM2008

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Outline



- The tOWL Language – Overview
- A Discussion on Temporal Cardinality
- Conclusions

The tOWL Language



- For the current purpose, a clear definition of time is required.
- We distinguish between:
 - ▣ Temporal ‘infrastructure’ (timepoints & intervals);
 - ▣ Change.
- Providing support for the representation of these aspects of time in a Semantic Web context is the general goal of the tOWL language.

The tOWL Language

Temporal infrastructure

- Describes the quantitative aspect of time
- Provides a basic texture for complex temporal representations
- Common example: intervals + Allen's relations
- Very concrete
- Requirements:
 - ▣ Rely on standards (we are extending a standard!)
 - ▣ Represent timepoints and intervals
 - ▣ Represent temporal constraints
 - ▣ Level of granularity

The tOWL Language (Change)

Change

- Most entities change some of their traits in time

- Think of:
 - ▣ Changing height of a person, from child- to adulthood
 - ▣ Changes in the price of a company's share
 - ▣ Changes in variables (fundamental & technical indicators, etc.)

- Representing change = enabling context-awareness

- Context-awareness → better decision-making (though not invariably)

- Think of reasoning over several versions of an OWL-DL ontology (snapshots). In the same time!

The tOWL Language

Change as complex process

- Many phenomena can be described as processes

- Think of:
 - ▣ Obtaining a driver's license
 - ▣ Drug trials
 - ▣ Leveraged Buy Outs

- A process is described by its states (phases)

- Each process has certain 'transition rules' (axioms)

- A proper representation of processes and their associated axioms enables automated reasoning

The tOWL Language

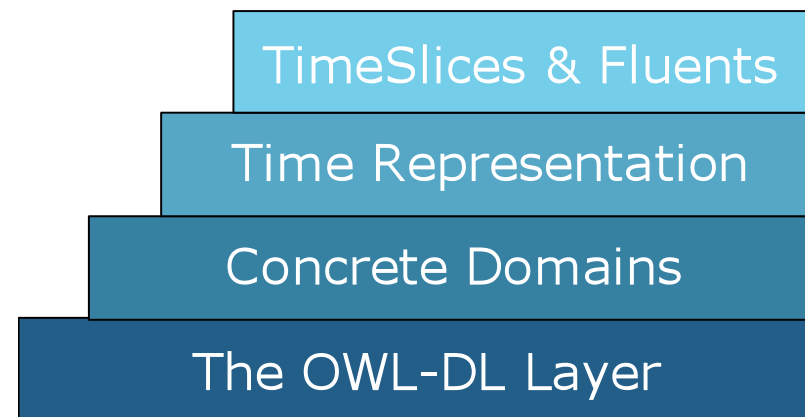
Until now:

- Time is a relevant dimension of knowledge on the Semantic Web
- Two state-of-the-art Semantic Web languages have currently been standardized: RDF & OWL
- Although a (somewhat limited) temporal extension exists for RDF, none has been yet devised for OWL
- We seek to:
 - ▣ Extend OWL-DL into a temporal dimension;
 - ▣ Enable the representation of quantitative time, as well as change.

The tOWL Language

The tOWL Layer Cake

- Layered approach for the design of the tOWL language;
- The extensions are built on top of the OWL-DL layer;
- Concrete domains enable a meaningful time representation (intervals & Allen's interval relations);
- The timeslices & fluents approach employs the time representation for the semantics of change.

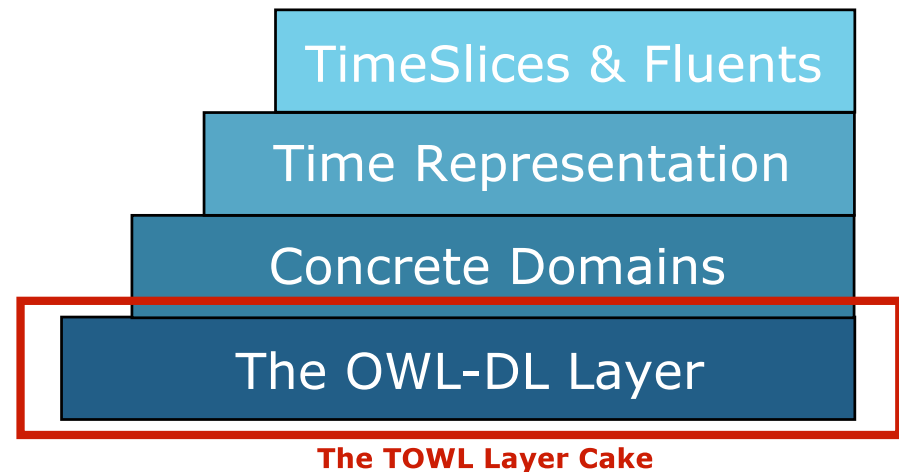


The TOWL Layer Cake

The tOWL Language

The OWL-DL Layer

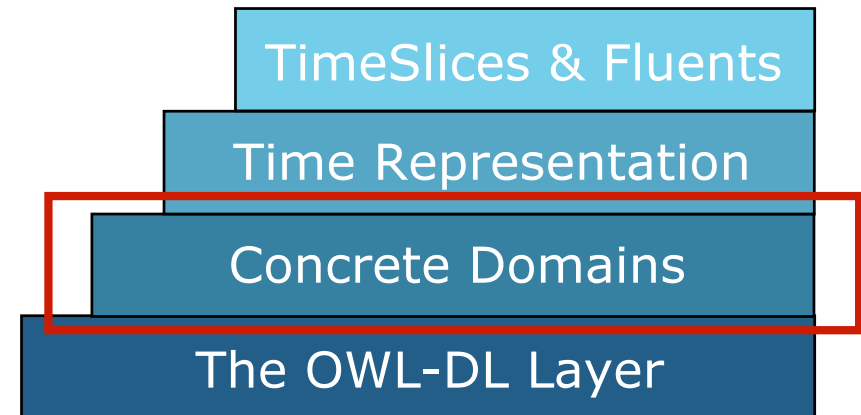
- Based on Description Logics (DL)
- OWL-DL offers the means to:
 - formalize a domain by defining **classes** and **properties** of those classes,
 - define **individuals** and **assert properties** about them, and
 - **reason** about these classes and individuals to the degree permitted by the formal semantics of the OWL language.
- Tools & Reasoners: Protégé, Pellet, Racer, FaCT++



The tOWL Language

The Concrete Domains Layer

- OWL-DL has only limited support for concrete domains
- We seek to:
 - ▣ Enable feature chains
 - ▣ Enable complex temporal restrictions based on the concrete domain (binary predicates)
- Temporal concrete domain = constraint system
 - ▣ Intervals and Allen's 13 interval relations



The TOWL Layer Cake

StockGoodDay \equiv (priceBegin, priceEnd).<

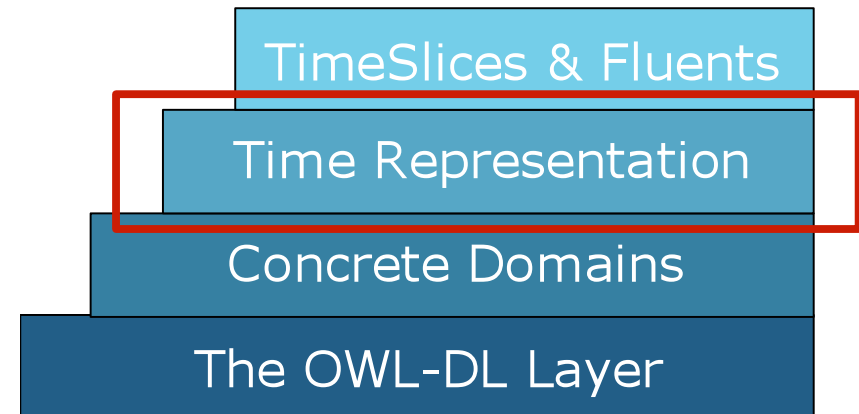
The tOWL Language

The Time Representation Layer

- Constraint system based on **intervals** and **Allen's 13 interval relations**
- We define intervals in terms of their endpoints (**start** & **end**)

Interval = (start,end).<

- The endpoints are defined by relying on XML Schema **dateTime**



The TOWL Layer Cake

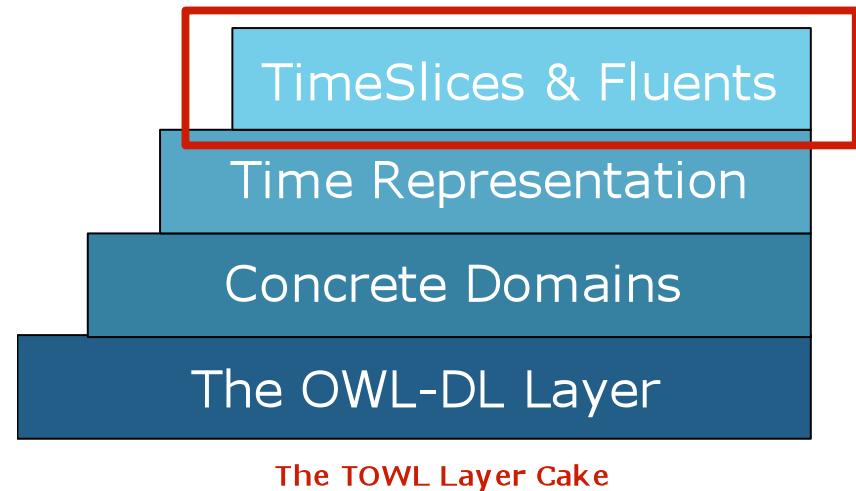
Example: In an LBO process, the early stage (may) be followed by the abort stage; in case this happens, the two stages follow each other immediately.

$\exists(\text{earlyStage} \circ \text{time}, \text{abort} \circ \text{time}).\text{meets}$

The tOWL Language

The TimeSlices & Fluents Layer

- Represent temporal aspects of entities other than timespan
- This layer regards change and state transitions
- TimeSlice = temporal part of an individual
- Fluent = indicates the changing attribute value
- Two types of fluents:
 - ▣ fluentObjectProperty
 - ▣ fluentDatatypeProperty

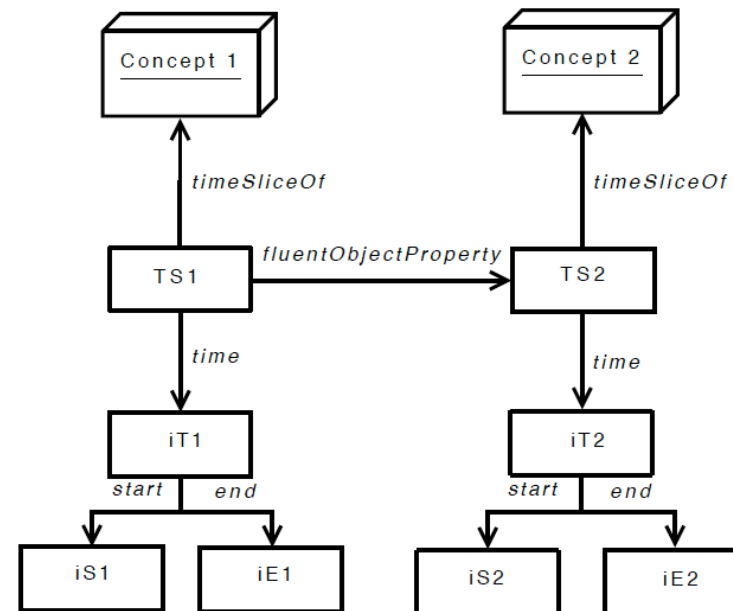


Timeslice Equality & Representation

- Two timeslices are equal (identical) if the following holds:

$$(TS_1, TS_2).eq_{TS} \equiv (TS_1.time, TS_2.time).equal \wedge \\ \wedge (TS_1.timeSliceOf, TS_2.timeSliceOf).sameAs$$

- Timeslice representation:



How does a temporal setting
influence the OWL-DL
constructs?

Cardinality

- OWL-DL implements three constructs for cardinality:
 - minCardinality
 - maxCardinality
 - cardinality

- If stated to have the value α on a property P , with respect to a class C , then any instance of C will be related through P to at least/at most/exactly α individuals (of which the type may further be restricted by the range of P).

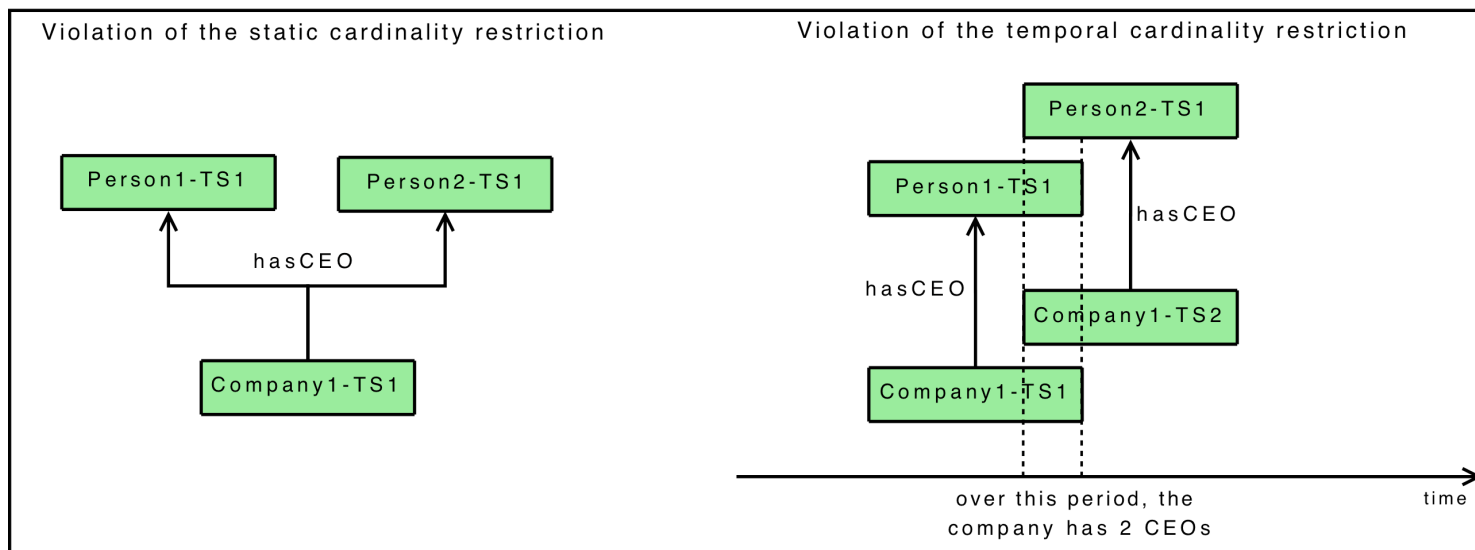
Temporal Cardinality



- An extension of the static concept of cardinality may be envisioned in the sense that, at any point in time, only a restricted number of timeslices may describe a concept
- In other words, temporal cardinality is meant to restrict the number of timeslices that may overlap, at any point in time for the same individual
- These restrictions should be stated on fluents, with respect to static individuals whose timeslices are described by those fluents

Temporal Cardinality in tOWL

- Example: represent the fact that, at any point in time, a company must have exactly 1 Chief Executive Officer (CEO)
- Two types of cardinality:
 - ▣ *fluent cardinality*: the (static) cardinality of the *hasCEO* fluent should be equal to 1
 - ▣ *overlapping timeslices*: the (temporal) cardinality of the *hasCEO* fluent should be equal to 1



Temporal Cardinality in tOWL

- We define the following temporal equivalents for the static OWL-DL cardinality constructs:
 - ▣ `temporalMinCardinality`
 - ▣ `temporalMaxCardinality`
 - ▣ `temporalCardinality`

temporalMinCardinality (definition)

Given a fluent property f , a class C , an individual i of type C and a value α such that α in N , we represent by ***temporalMinCardinality($f; \alpha$)*** the restriction on f with respect to timeslices of i for which f is defined that, at any point in time, any timeslice of i is described by at least α timeslices through f .

Temporal Cardinality in tOWL

- Define a function g that, given a fluent f , a static individual i and a point in time t , returns the number of timeslices of different individuals j holding at t , for which f is explicitly defined and linked from a timeslice of i that also holds at t

$$g_{(f,i,t)} = |\{j \in C^{\mathcal{I}} \mid \exists x, y, s, e \text{ s.t. } x, y \in TS^{\mathcal{I}} \wedge (x, i) \in \text{timeSliceOf}^{\mathcal{I}} \wedge \\ \wedge (y, j) \in \text{timeSliceOf}^{\mathcal{I}} \wedge (x, y) \in f^{\mathcal{I}} \wedge s = \text{start}(\text{time}(y)) \wedge \\ \wedge e = \text{end}(\text{time}(y)) \wedge s \leq t \leq e\}|$$

Temporal Cardinality in tOWL

- The semantics of the three constructs relating to temporal cardinality can be represented as follows, where a , f and t preserve their meaning as previously, and C denotes a concept

$$(\geq_T a f)^I = \{x \in TS^I \mid \forall i \forall t, i \in C^I \wedge (x, i) \in \text{timeSliceOf}^I \wedge g_{(f, i, t)} \geq a\}$$

$$(\leq_T a f)^I = \{x \in TS^I \mid \forall i \forall t, i \in C^I \wedge (x, i) \in \text{timeSliceOf}^I \wedge g_{(f, i, t)} \leq a\}$$

$$(\equiv_T a f)^I = (\geq_T a f)^I \cap (\leq_T a f)^I$$

Conclusions



- The tOWL language is a temporal ontology language built on top of OWL-DL
- tOWL enables the representation of different aspects of change in the language, based on a clearly defined temporal infrastructure
- Temporal cardinality in tOWL is closely related to the concept of timeslices
- In a temporal setting, we seek to represent restrictions on the number of overlapping timeslices

Questions